

Sshel'ath Skraltna Assault Cruiser

SPECS

Class: Capital Ship
In Service: 1930
Point Value: 360
Ramming Factor: 170
Jump Delay: N/A

MANEUVERING

Turn Cost: 2/3 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 13
Stb/Port Defense: 15
Engine Efficiency: 5/1
Extra Power: 0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

WEAPON DATA

Antiquated Railgun
Class: Matter
Modes: Standard
Damage: 2d10+3
Range Penalty: -1 per 2 hexes
Fire Control: +2/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Light Laser Cutter

Class: Laser
Modes: Raking (4)
Damage: 2d10+2
Range Penalty: -1 per hex
Fire Control: +1/+1/+1
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Point Defense Laser

Class: Laser
Modes: Standard
Damage: 1d10
Range Penalty: -2 per hex
Fire Control: +0/+0/+0
Int Rating: -1 (-2 vs. ballistics)
Rate of Fire: 1 per turn

Railgun

Class: Matter
Modes: Standard
Damage: 3d10+3
Range Penalty: -1 per 2 hexes
Fire Control: +2/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

HANGAR

0 Fighters
12 Assault Shuttles
2 Shuttles: Thrust: 4
Armor: 1 Defense: 9/14

SSEHL'ATH SVRALLA ASSAULT SHUTTLE

Cost: 15 Defense: 8/11
Thrust: 8 Offense: 0
Armor: 2 Initiative: +9
No Weapons

FORWARD HITS

1-3: Retro Thrust
4-6: Antiquated Railgun
7: Lt Laser Cutter
8-18: Forward Structure
19-20: PRIMARY Hit

SIDE HITS

1-4: Port/Stb Thrust
5-8: Point Defense Laser
9-18: Port/Stb Structure
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-8: Cargo
9-10: Lt Laser Cutter
11-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-10: Primary Structure
11-12: Sensors
13-14: Engine
15-17: Hangar
18-19: Reactor
20: C&C

SENSOR DATA

Defensive EW

Target #1

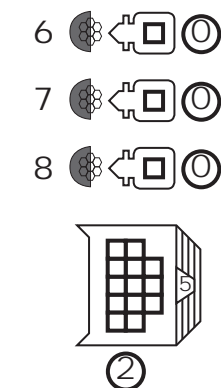
Target #2

Target #3

Target #4

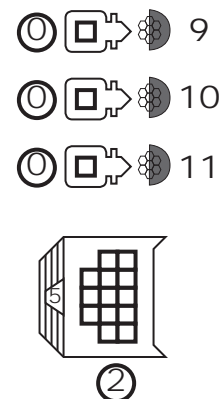
Target #5

Target #6



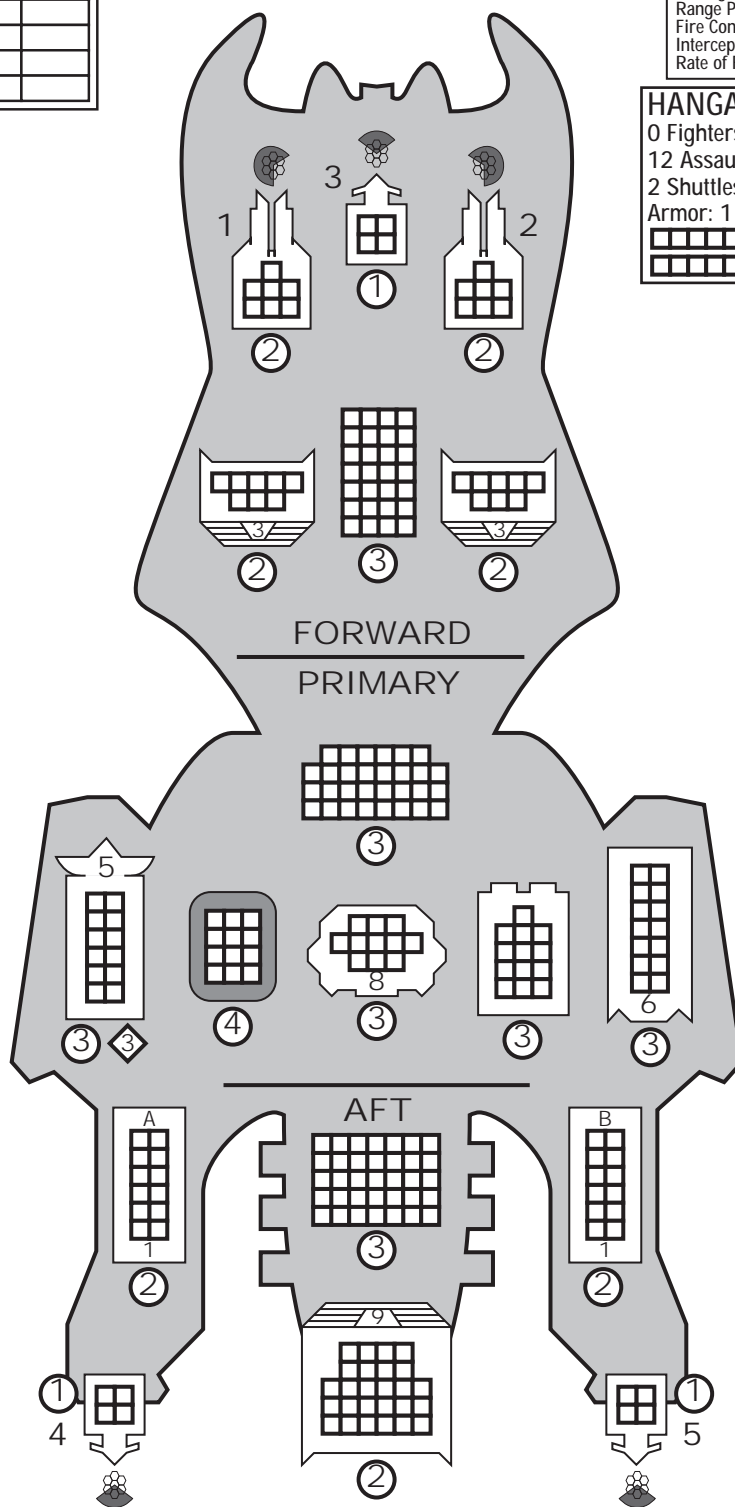
PORT

STARBOARD



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Railgun
- Light Laser Cutter
- Point Defense Laser



1944 Refit

Point Value: 385

1. Replace Antiquated Railgun 1 & 2 with Railgun 1 & 2.

